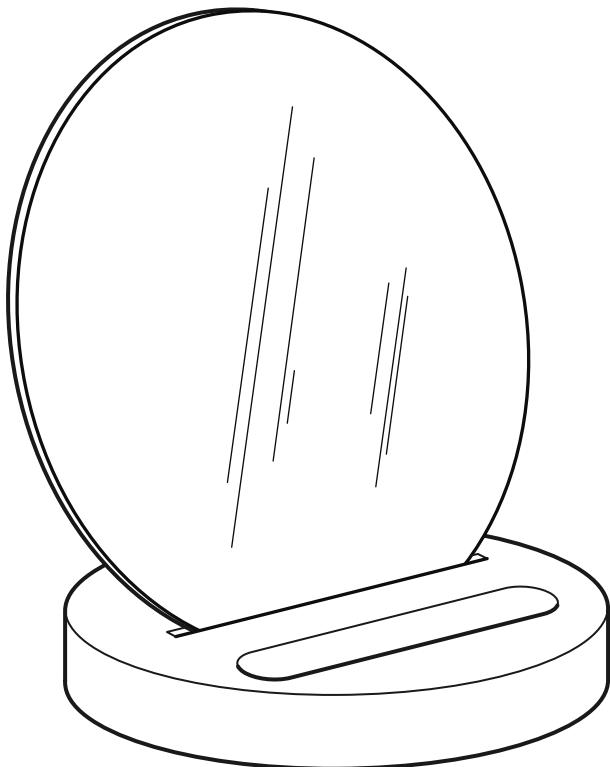
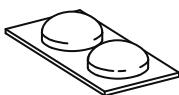
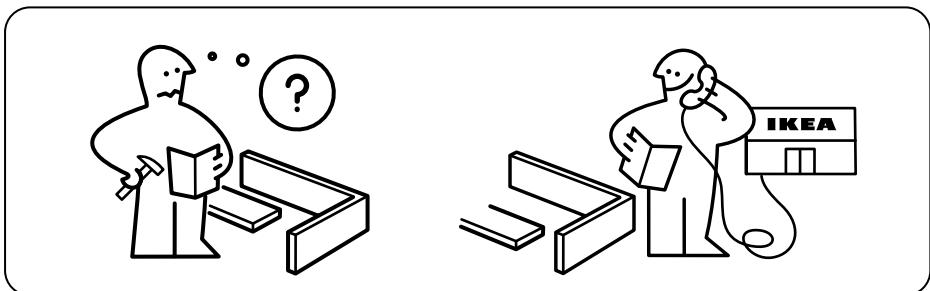
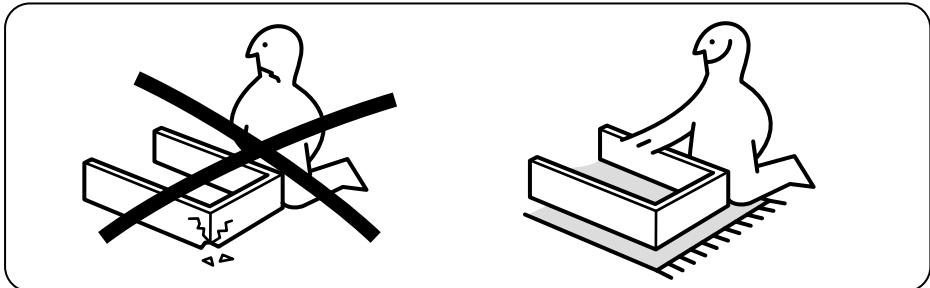


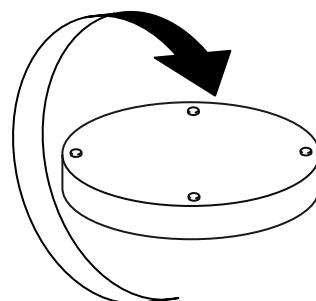
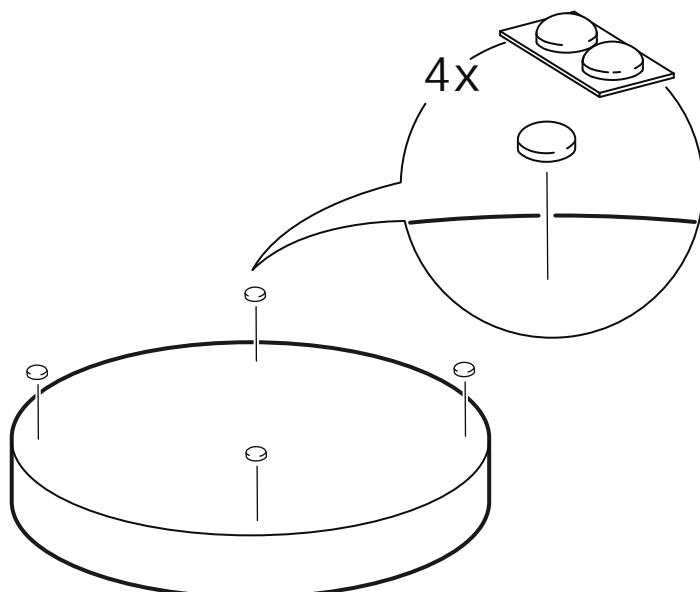
# ROVERUD





2x

1



**2**

